

NAMPA DISTRICTING COMMITTEE REGULAR MEETING MINUTES
July 12, 2022

Chief of Staff Rick Hogaboam, Mayor's Office called the meeting to order at 2:01 P.M.

Mayor Debbie Kling provided Welcoming Remarks.

Clerk made note that Members Johnson, Castaneda, Berlin, Binns, Tuck, Booze, Minnick, Zornik, and Cleaver were present.

Item #1-1 - Review of duties and responsibilities as identified in Nampa City Code 2-2-2-5.B

Rick Hogaboam, Mayor's Office welcomed the Committee Members and stated that per City Code, his position as Chief of Staff was to convene the meeting and he would facilitate it until the election of officers was conducted. He requested all Members and staff present to introduce themselves.

Todd Lakey, Legal provided an overview of the Statute requiring Council districts.

Rick Hogaboam, Mayor's Office provided a detailed review of Ordinance 4657, which set forth the process for creating City Council Districts in accordance with Idaho Code Section 50-707A.

Item #1-2 - Review of GIS resources, mapping, census data, and other resources that may be available for Committee's use

Craig Tarter, Engineering provided an overview of available GIS resources.

Todd Lakey, Legal reminded the Committee that the criteria they need to follow is population and contiguous precincts for each Council district.

Item #1-3 - Election of Chair and Vice-Chair of the Districting Committee

Committee discussed who was interested in these positions. Members Johnson, Castaneda, and Minnick expressed interest and provided relevant background/information.

MOVED by Johnson and **SECONDED** by Cleaver to **Elect Member Castaneda as Chair and Member Minnick as Vice-Chair of the Districting Committee**. Clerk did a roll call vote with all Members present voting **YES**.

MOTION CARRIED

Member Cleaver suggested that each member bring 3 map options to the next meeting in order to start discussion.

MOVED by Johnson and **SECONDED** by Minnick to **Adjourn the meeting** at 3:31 P.M. Chair asked for a voice vote with all Members present voting **YES**.

MOTION CARRIED